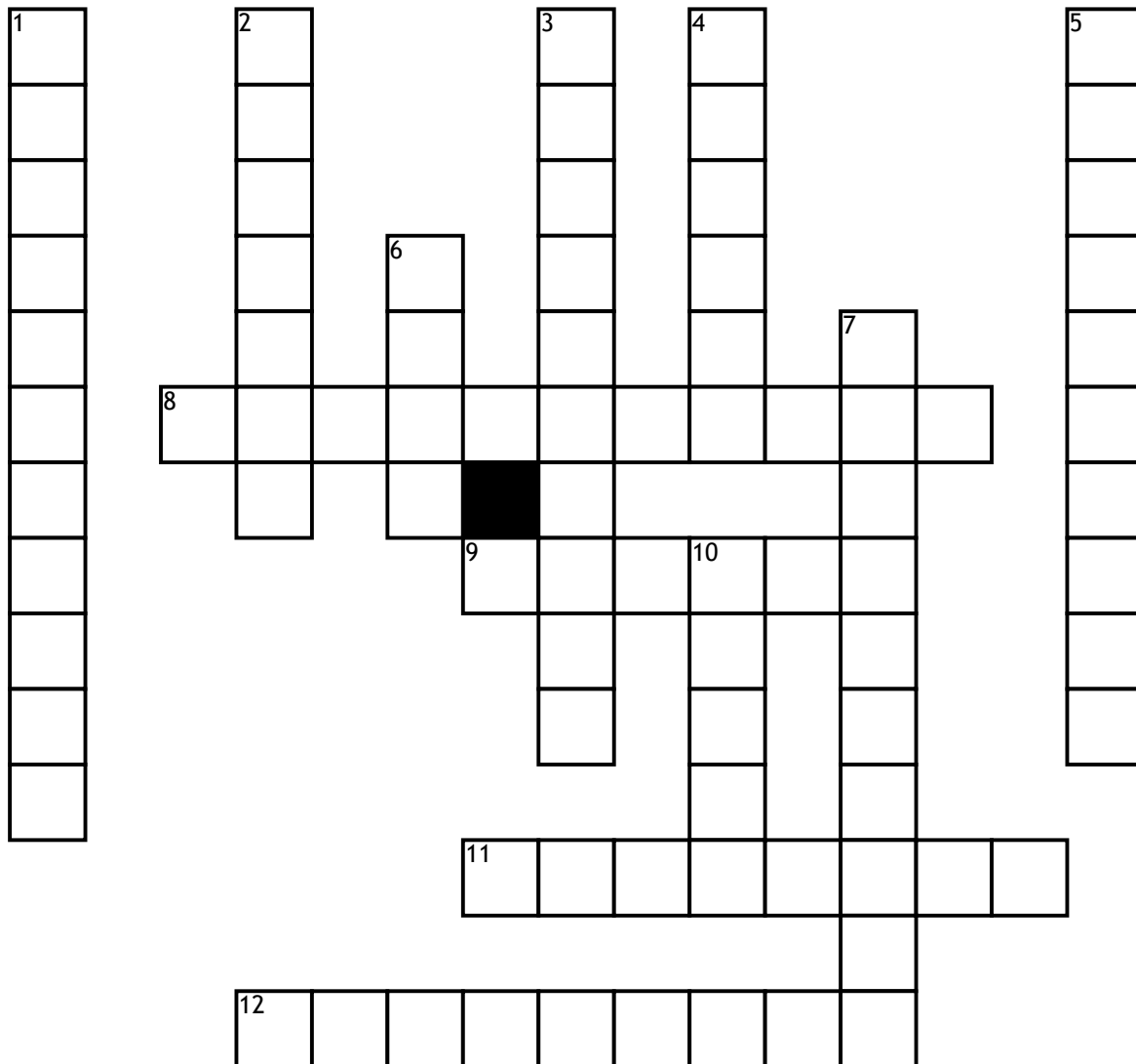


Video Gaming Crossword Puzzle



Across

8. A graphical perspective rendered from the viewpoint of the player-character.

9. A first-person shooter cheat that lets players shoot other player-characters without aiming.

11. A player's interaction with a video game, defined through game rules, player-game interface, challenges, plot, and the player's connection with the game.

12. A visual effect that occurs every time the player-character lands a hit on the opponent; commonly seen in first-person shooter games

Down

1. A small variation of a joystick

2. A game mechanic built into some games to decrease the level of difficulty by locking onto or near targets for faster aiming.

3. An area in a level from which the player will start the level from next time they die

4. The player's representation in the game world.

5. A type of in-game monetization that provides additional content for a game through a tiered system

6. An opponent non-player character in a video game that is typically much more difficult to defeat compared to normal enemies

7. A means of control over the console or PC on which the game is played

10. An indicator of accomplishment or skill