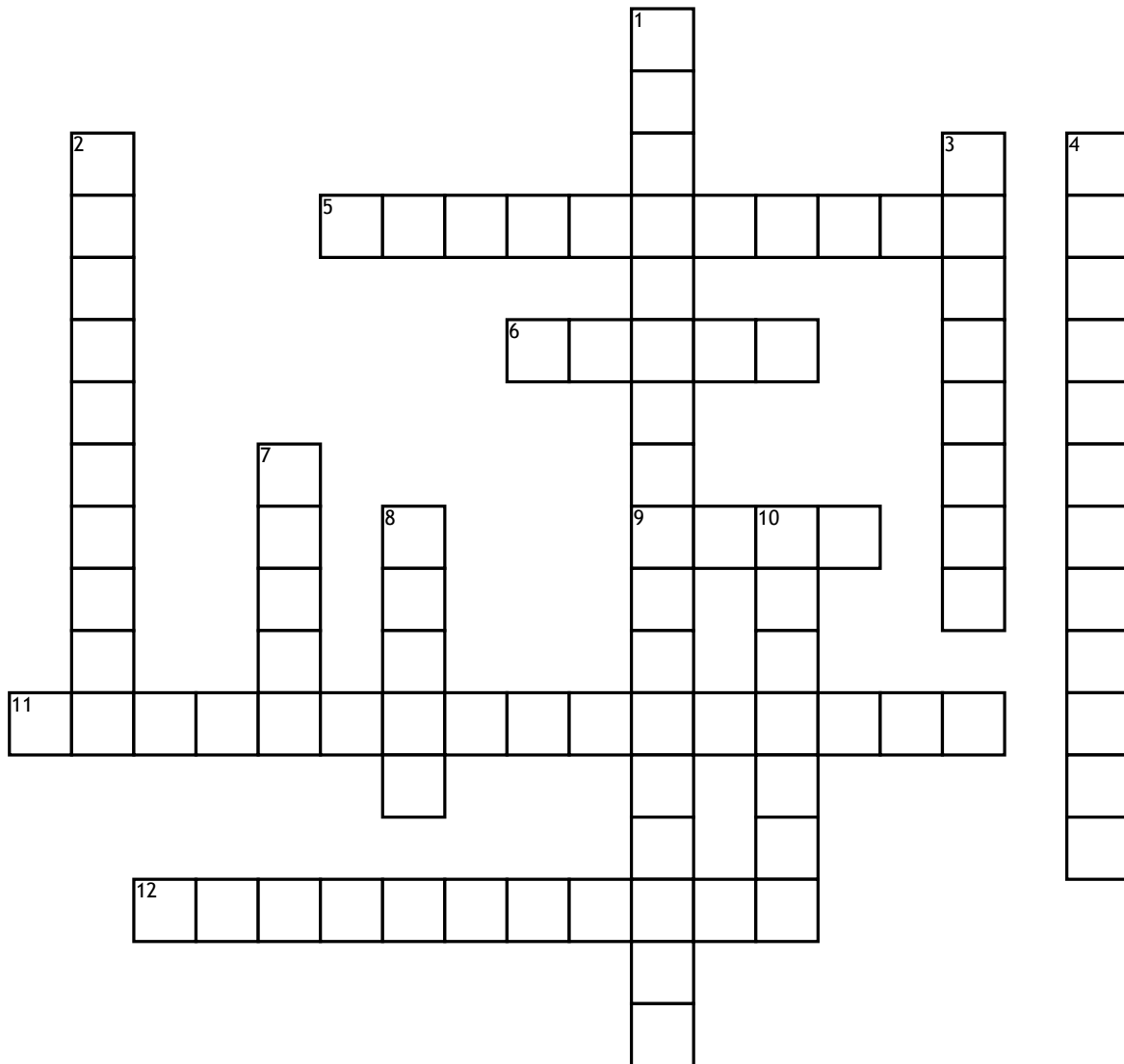


# The Imitation Game



## Across

5. The name of the machine in the movie  
 6. The need that includes longing for home and the "good old days"  
 9. The need for this type of objects would include empty nesters substituting their children for pets  
 11. The need including feelings of self-worth that need ego-stroking and desire to receive special recognition

12. The need explaining society's obsession with youthful appearances and healthy living

## Down

1. The need classified through anxiety about the future or feeling insecure about society  
 2. The man able to crack Enigma  
 3. The need for this type of outlets is the need to demonstrate one's own creativity

4. The name associated with the eight compelling needs  
 7. The need explained by most people being upset as they feel like powerless cogs  
 8. Reassurance of ----- is the need to accomplish something of importance and to feel appreciated by others  
 10. The name of the actual machine created to break Enigma