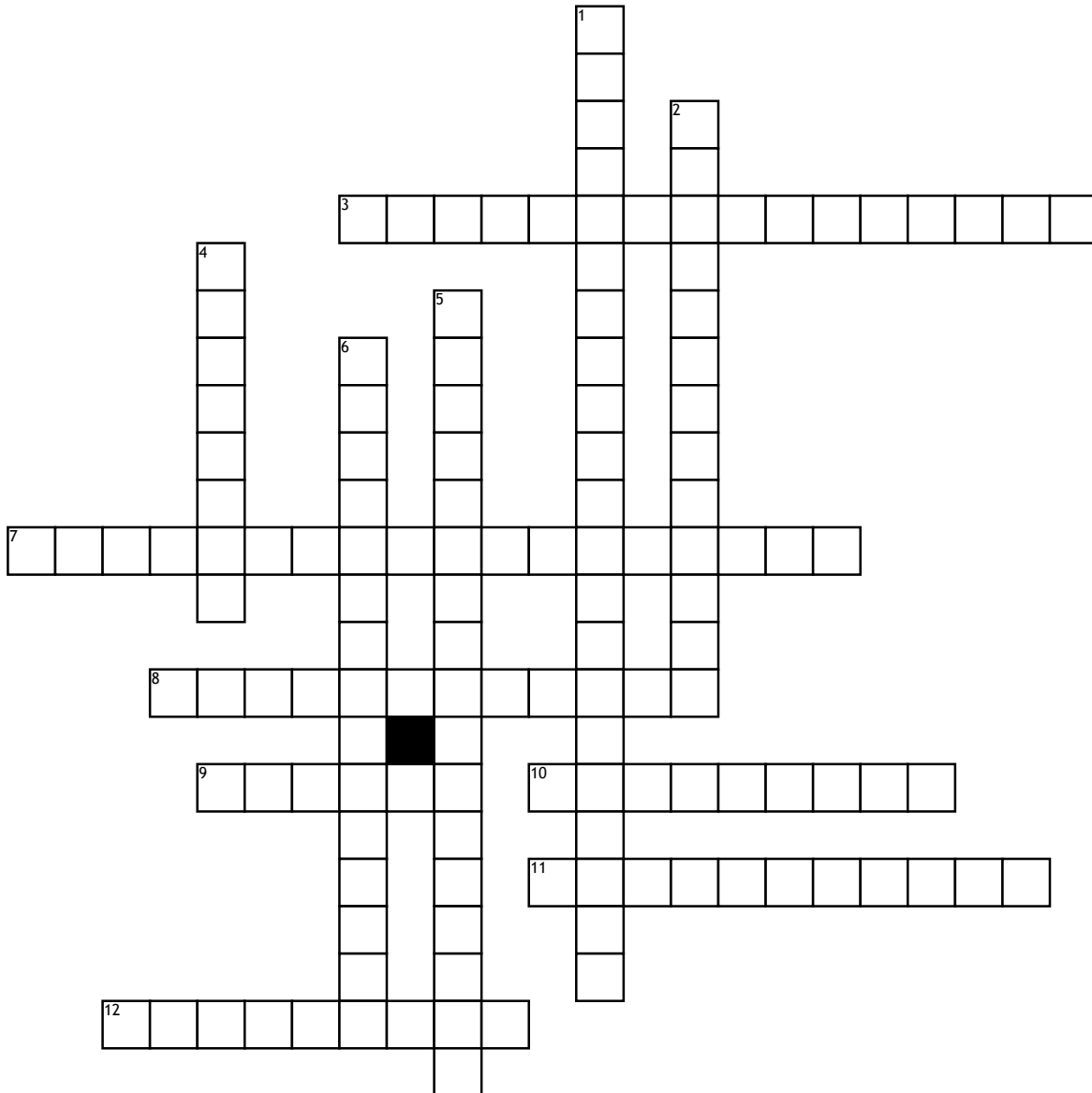


# TESTING TERMINOLOGIES



**Across**

- 3. Part of quality management focused on providing confidence that quality requirements will be fulfilled
- 7. Testing where the tester actively controls the design of the tests as those tests are performed and uses information gained while testing to design new and better tests. [Bach]
- 8. Extreme programming (XP), treating development as the customer of testing and emphasizing the test-first design paradigm.

- 9. A flaw in a component or system that can cause the component or system to fail to perform its required function
- 10. Testing that runs test cases that failed the last time they were run, in order to verify the success of corrective actions
- 11. Any (work) product that must be delivered to someone other than the (work) product's author.
- 12. The process of finding, analyzing and removing the causes of failures in software.

**Down**

- 1. A requirement that specifies a function that a component or system must perform
- 2. A white box test design technique in which test cases are designed to execute branches.
- 4. A device, computer program, or system that accepts the same inputs and produces the same outputs as a given system
- 5. An executable statement where a variable is assigned a value.
- 6. Tests aimed at showing that a component or system does not work