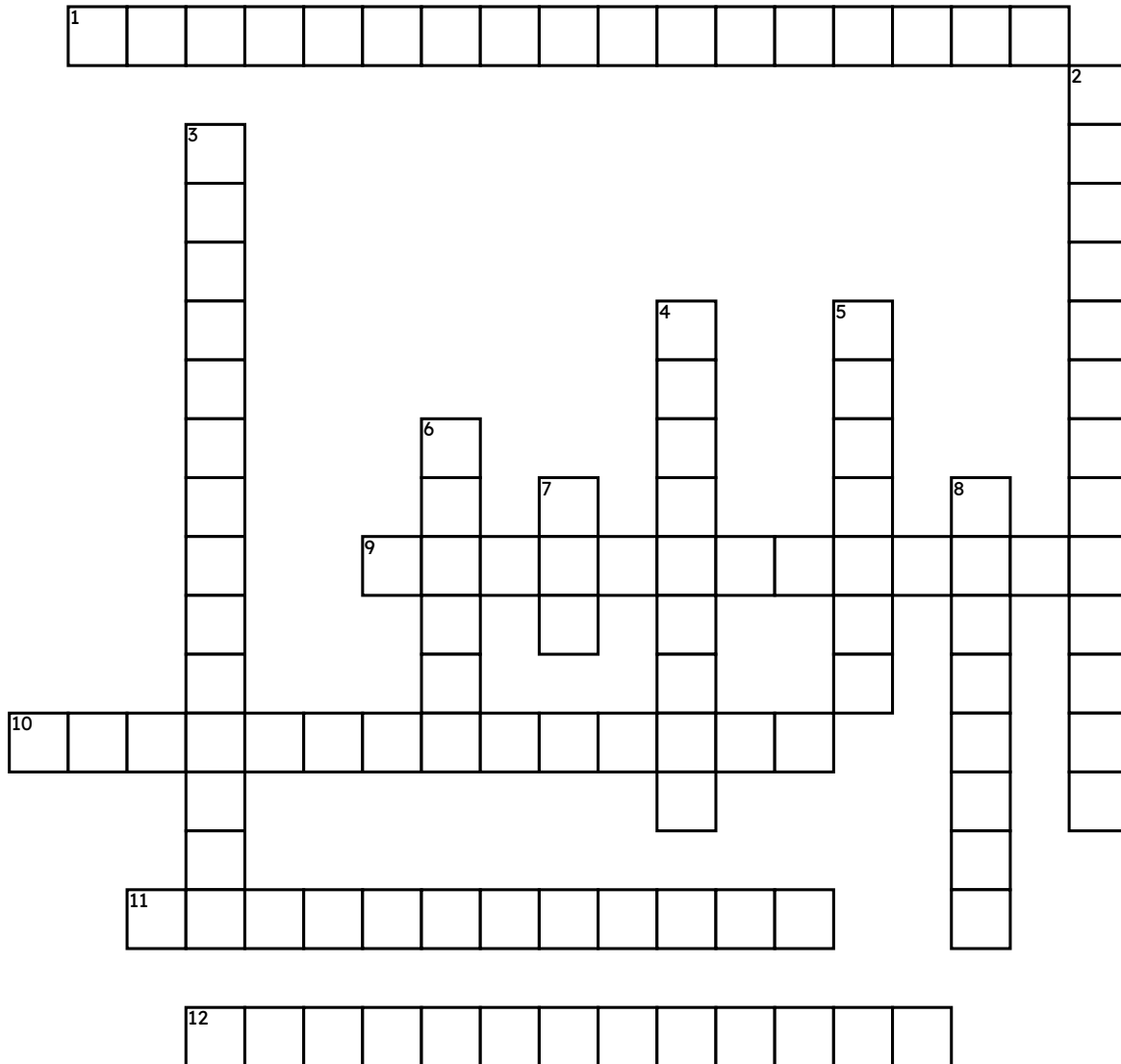


Structure



Across

1. Start and end the same way

9. Clue to what's going to happen in the future

10. No more than 1 or 2 rows.

11. Take the reader away from the environment

12. To create suspension and add detail.

Down

2. All the action happens

3. Max 1 line, pause the writing.

4. Going back in time

5. The focus on something else (opposite of zooming in)

6. Writer focuses on a particular topic

7. A new change, e.g. new character

8. Every time a character talks.