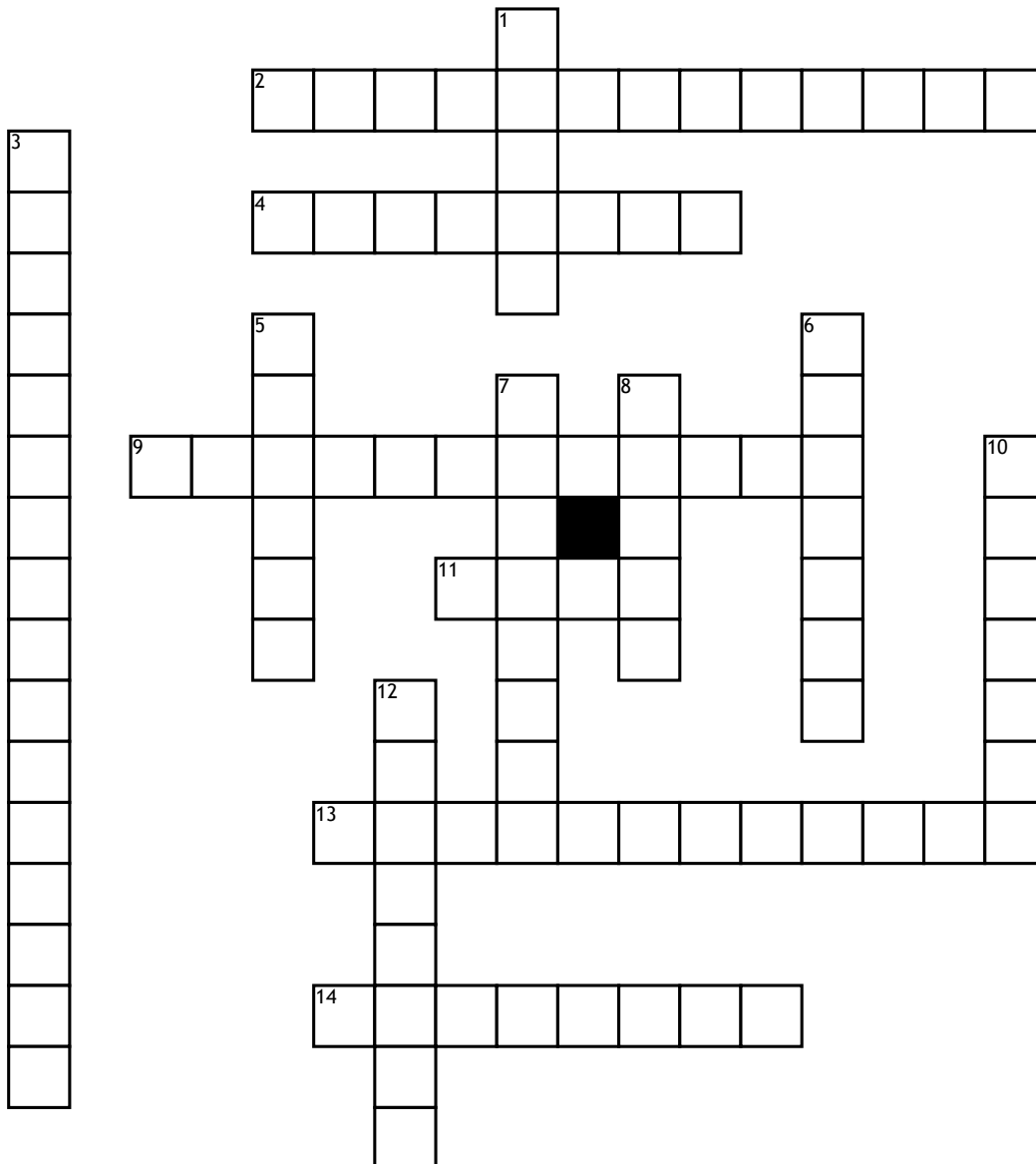


Programming Vocabulary



Across

- 2. Instructions for the computer
- 4. It's a coding term for simple mathematic function like plus, minus, multiplication and division
- 9. Will halt the program during the execution
- 11. Mistake in code

13. Or If statement

- 14. A name used to reference a piece of stored information

Down

- 1. Libraries and tables in some languages
- 3. And or Not
- 5. A set of rules that define how the symbols, letters and numbers can be put together

6. A word or sentence

- 7. Why it is not acting the way you want it to
- 8. Quit
- 10. Blocks of code that are already written and saved
- 12. Are a type of variable that can only have one of two values. True of False.