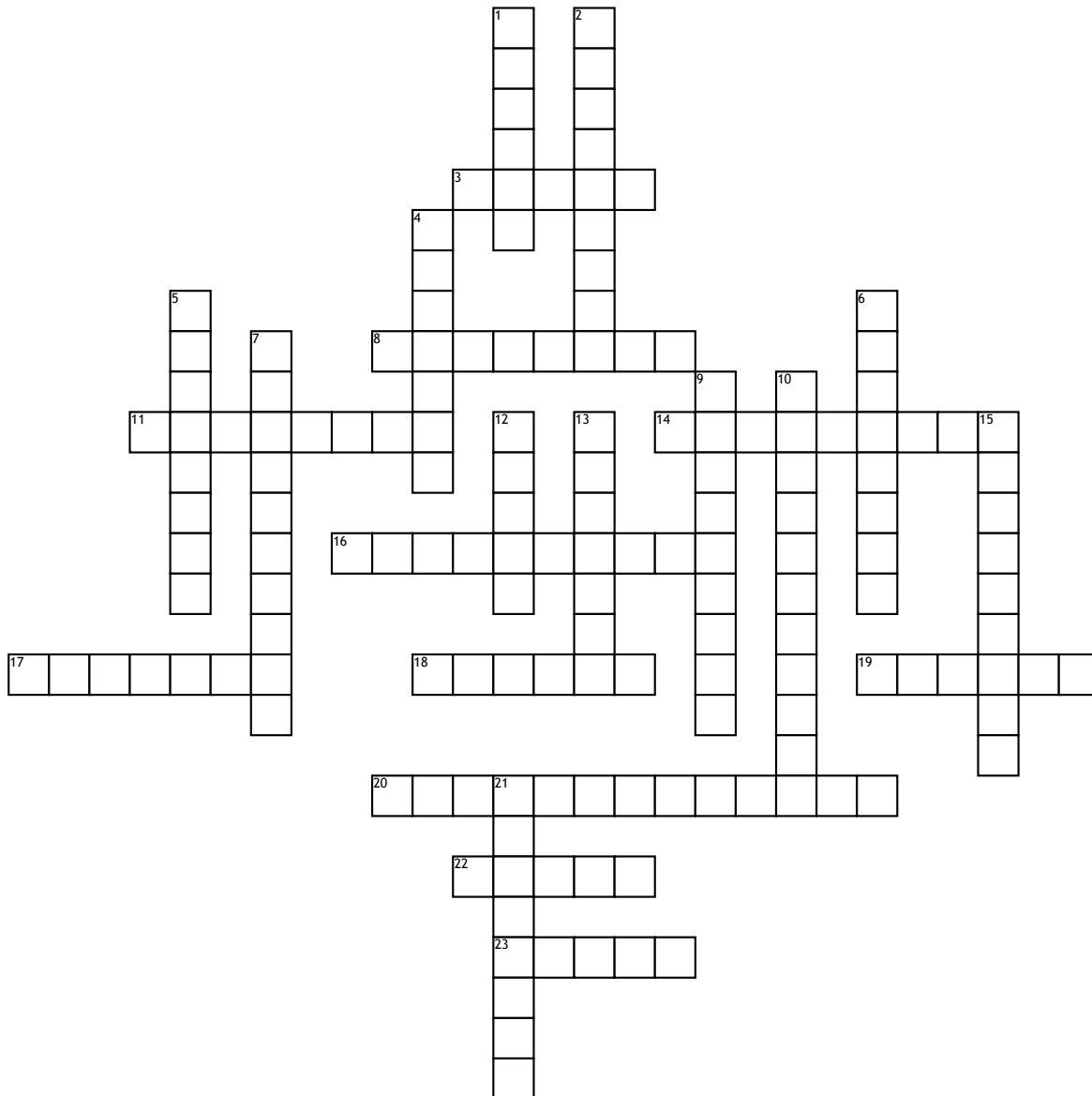


Programming Crossword



Across

3. programming language for non-technical users
 8. a value passed to a function when it is called
 11. a named sequence of procedural code statements that perform a certain task
 14. a sequence of instructions set to continue until a certain expression is false
 16. an independent block of code, separate from the main program, which performs a specific task necessary to the program
 17. a sequence of instructions set to be repeated a specified amount of times until a condition is met
 18. a series of letters and/or numbers

19. a block of code or function causing a program to change its default behavior
 20. a value passed to a function when it is called
 22. a string that describes or matches a set of strings, according to certain syntax rules
 23. a data structure such as a variable that holds other variables in a particular order; For example: \$a = (\$b, \$c, \$d)

Down

1. high-level language for academic use
 2. a property such as order, size, or color
 4. a value from which an operator derives another value
 5. a value passed to a function when it is called

6. code that is passed as an argument to other code
 7. usable only in a limited section of program text such as a function
 9. a sequence of instructions set to continue until a certain expression is false
 10. usable anywhere in a program
 12. high-level language for business use
 13. high-level language for science/engineering
 15. a variable specified inside a function or subroutine definition which may set by the code which calls it
 21. a symbol that represents an arithmetical calculation