

Name: _____ Date: _____

Joy Luck Club Vocabulary

- | | |
|--|----------------|
| 1. a game of Chinese origin usually played by four persons with 144 dominolike pieces or tiles marked in suits, counters, and dice, the object being to build a winning combination of pieces. | A. Strewn |
| 2. a person who flees for refuge or safety, especially to a foreign country, as in time of political upheaval, war, etc. | B. Resent |
| 3. gloomily dark; shadowy; dimly lighted | C. Refugee |
| 4. to let fall in separate pieces or particles over a surface; scatter or sprinkle | D. Somber |
| 5. to remain silent or hold oneself aloof in a sullen, ill-humored, or offended mood | E. Sulk |
| 6. to irritate or provoke to a high degree; annoy extremely | F. Nondescript |
| 7. to feel or show displeasure or indignation at (a person, act, remark, etc.) from a sense of injury or insult | G. Awe |
| 8. to develop or improve by education or training; train; refine | H. Marvel |
| 9. something that causes wonder, admiration, or astonishment; a wonderful thing; a wonder or prodigy | I. Cultivate |
| 10. an overwhelming feeling of reverence, admiration, fear, etc., produced by that which is grand, sublime, extremely powerful, or the like | J. Communism |
| 11. anticipation; expectation; a looking forward | K. Mah-Jong |
| 12. the act of breaking; state of being broken | L. Prospect |
| 13. of no recognized, definite, or particular type or kind | M. Translucent |
| 14. a theory or system of social organization based on the holding of all property in common, actual ownership being ascribed to the community as a whole or to the state. | N. Exasperate |
| 15. permitting light to pass through but diffusing it so that persons, objects, etc., on the opposite side are not clearly visible | O. Fractured |