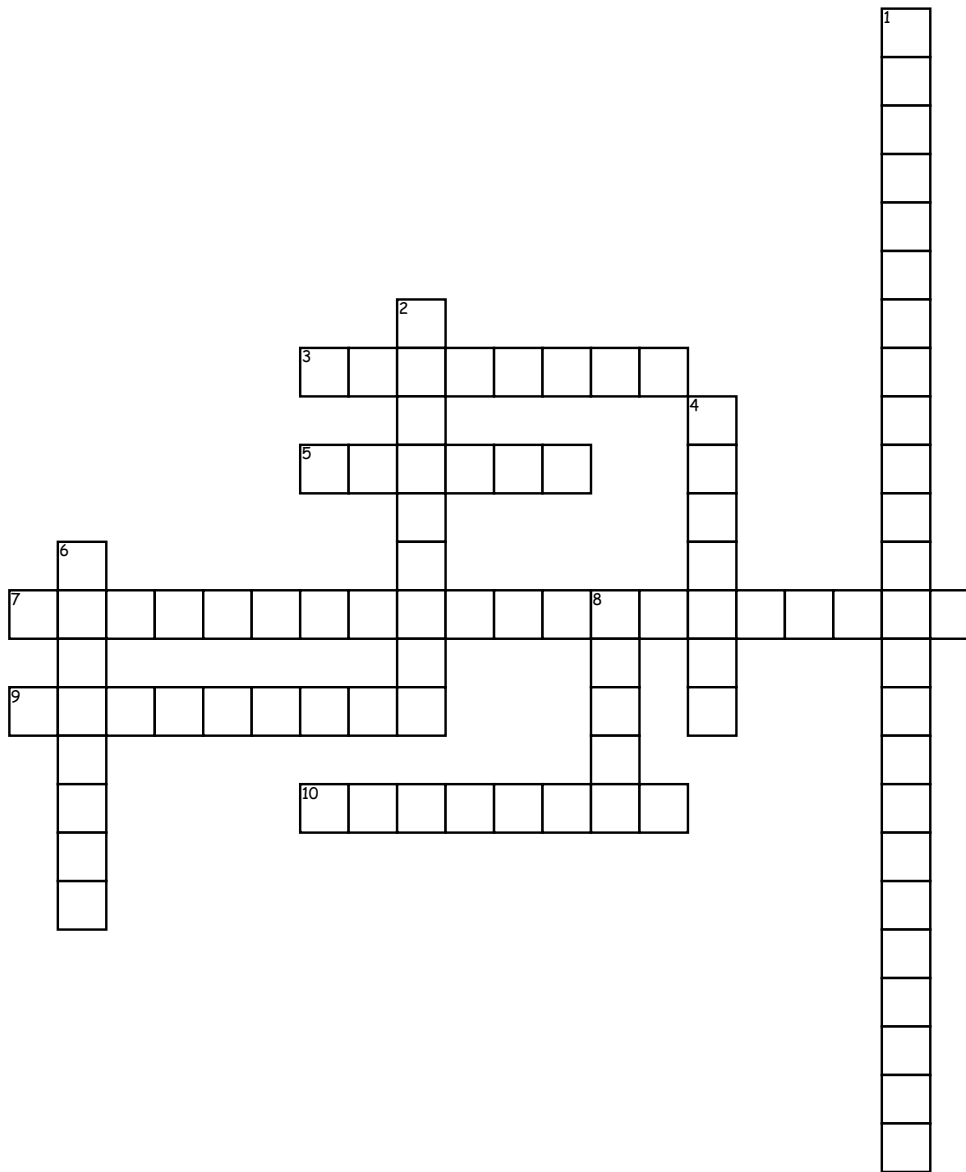


Improv Vocabulary



Across

- 3. Assigning characteristics to another player's character
- 5. A character's social standing or feeling of self-esteem
- 7. Creating a scene with preparation before hand
- 9. Receiving an offer with agreement
- 10. Giving up control and being flexible with others' ideas

Down

- 1. Creating a scene with minimal, or no preparation
- 2. The process of moving a scene forward
- 4. Accepting an idea, but doing nothing to progress the scene
- 6. Denying another player's offer
- 8. An action or dialogue to initiate the advancement of a scene