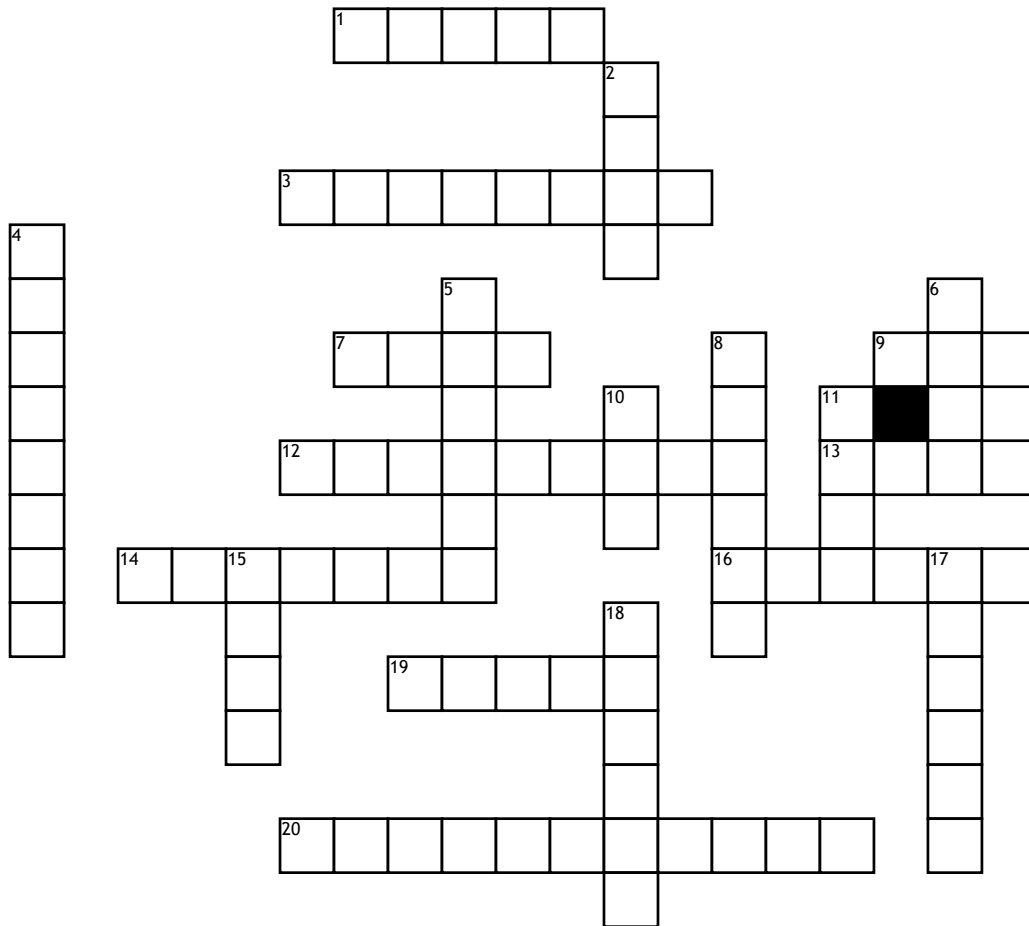


# FILES & STREAMS



## Across

1. Type of stream for data transfer from mass memory to RAM
3. Stores a value in RAM
7. Method to read a single character
9. Condition to be tested to completely read a file
12. A part of the file name
13. Method to write a single char
14. Generic stream for file handling

16. Memory location access, whose time is independent of memory location
19. Method to remove the connection between RAM and a file
20. set of parameters that may be specified at file opening

## Down

2. Contains organized data and is permanently stored in mass memory
4. Keep a value
5. Logically connects RAM and peripheral device

6. Standard output stream
8. Type of file containing unformatted data
10. Standard input stream
11. Method to associate a file to a stream
15. Type of file containing char (formatted data)
17. Type of stream for data transfer from RAM to mass memory
18. Access to a memory location implying access to all previous memory locations

## Word Bank

BINARY	PUTC	INPUT	FSTREAM	ENUMERATORS
OPEN	FILE	VARIABLE	EXTENSION	RANDOM
STREAM	TEXT	EOF	VARIABLE	CIN
SERIAL	COUT	GETC	CLOSE	OUTPUT