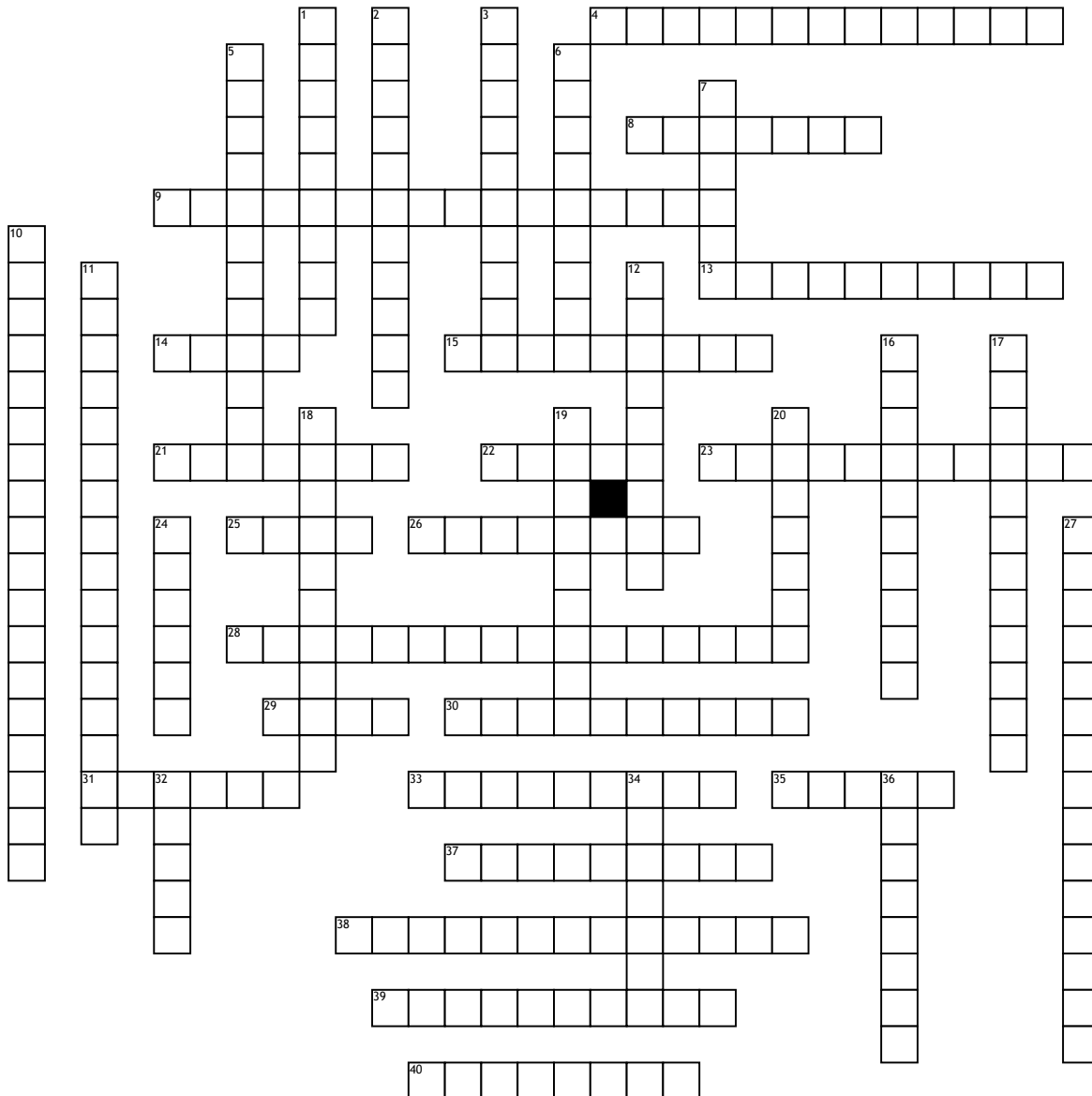


# EOG Terms



## Across

4. book written by the person it is about  
 8. the time and place of the action in a literary work  
 9. the traits of a character (ex: tall, stubborn)  
 13. a character or force in conflict with the main character(s)  
 14. What happens in a story; the sequence of events  
 15. drawing conclusions from information in the text  
 21. use of five senses to make the story vivid  
 22. the repetition of sounds at the ends of words  
 23. 1st = I, me; 2nd= you; 3rd= narrator not in the story  
 25. the feeling created in the reader by a literary work (ex: this story makes me feel sad)  
 26. feeling of anxious uncertainty about the outcome of events  
 28. decision and feelings in the brain (ex: man vs self)  
 29. The writer's attitude toward his audience and subject  
 30. repeating words or lines to get our attention  
 31. most exciting moment in the story, highest point  
 33. to stop in the present and return to earlier events  
 35. the life lesson (ex: never give up, power of love)  
 37. Repetition of vowel sounds (ex: awesome apple)  
 38. clues or suggestions about events that will happen later

39. an oversimplified or prejudice view of a person or group (ex: he is very tall, so he must be really good at basketball)

## Down

1. the author of the book tells about another person's life  
 2. the meaning (feeling associated with?) suggested by a word (ex: Cat is warm, fuzzy, cute)  
 3. beginning of story details  
 5. sound words (ex: crash, bang, buzz, screech)  
 6. a story  
 7. a group of lines in poetry(ex: paragraph)  
 10. language that is not literal (ex: hyperbole, idiom, simile, metaphor, personification)  
 11. problem in life and world (ex: man vs man, man vs nature, man vs society)  
 12. poetry written in a loose rhythm instead of very formal patterns, usually not rhyming.  
 16. the end of the story  
 17. the repetition of consonant sounds (ex: creative cat)  
 18. dictionary meaning of a word (ex: cat is a feline animal)  
 19. deliberate exaggeration for emphasis (ex: You could have knocked me over with a feather; I'm so hungry, I could eat a horse.)  
 20. speaking with an accent (de=the, nothin=nothing, useter=used to be, dats=that's, y'all=you all)

24. a figure of speech that uses like or as to make a direct comparison (ex: I am like a lion)  
 27. to give human qualities to non-human objects/animals  
 32. a story twist from what you expected to happen  
 34. makes a comparison between two or more unlike things that are similar in some ways but otherwise unlike (ex: puppy:dog, kitten:cat)  
 36. a comparison between two unlike objects (ex: I am a lion)