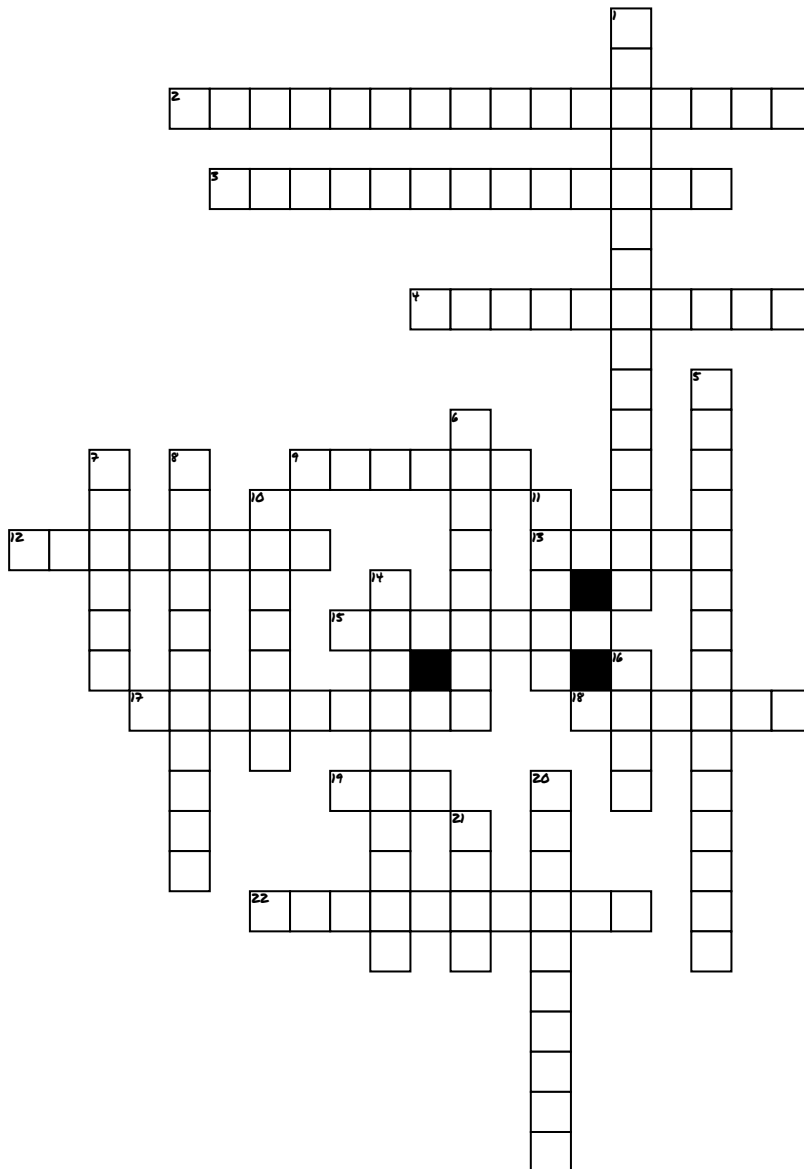


DRAMA CROSSWORD PUZZLE



ACROSS

- 2. AN EXAMPLE OF THIS WOULD BE HARRY POTTER.
- 3. A READER'S/ AUDIENCE'S PEEK INTO THE FUTURE OF THE PLAY OR STORY.
- 4. THIS TAKES PLACE WHEN THE CHARACTER INTERRUPTS THE SCENE BY SPEAKING TO THE AUDIENCE DIRECTLY.
- 9. A NEGATIVE TRAIT SHOWN BY A CHARACTER THAT ENDS IN THEIR DEFEAT AND/OR DEMISE.
- 12. THE BEGINNING LINE OF THE PLAY THAT INFORMS THE AUDIENCE WHILE SETTING THE SCENE.
- 13. A SMALLER PART OF AN ACT OR CONVERSATION.
- 15. THIS IS WHEN THE STORY TAKES A TURN FOR THE WORSE.

- 17. AN EXAMPLE OF THIS WOULD BE WHEN THE PROTAGONIST MAKES HIS SPEECH.
 - 18. OVERCOMING OBSTACLES IN THE MOST EXCITING WAY.
 - 19. WHEN THE PLAY IS DIVIDED IT WILL CREATE A(N)...
 - 22. EXAMPLE: THE JOKER
- DOWN**
- 1. THIS PERSON IN THE STORY IS THE SAME FROM BEGINNING TO END AND DOES NOT HAVE ANY REALIZATIONS.
 - 5. THIS IS WHEN THE ACTORS ARE TOLD WHAT DO TO OR WHERE TO GO IN THE SCRIPT.
 - 6. AN EXAMPLE OF THIS WOULD BE DURING THE PLAY THE VILLAIN AND THE HERO ARGUE PRIOR TO BATTLE.

- 7. THE CARTOON HERCULES HAS FOUR WOMEN SINGING THROUGHOUT THE MOVIE BETWEEN SCENES. THIS IS AN EXAMPLE OF A...
- 8. THE CHARACTER THE AUDIENCE IS SUPPORTING.
- 10. A STORY LINE WITHIN A STORY LINE.
- 11. DURING THE PLAY, A CHARACTER WILL SPEAK TO THE AUDIENCE AND ONLY THE AUDIENCE CAN HEAR HIM.
- 14. A CHARACTERISTIC OF A CHARACTER THAT HINDERS HIM/HER IN SOME WAY.
- 16. THIS IS ALMOST ALWAYS THE MAIN CHARACTERS BEST FRIEND.
- 20. THE WHOLE PURPOSE OR PRIMARY DRIVE OF A CHARACTER.
- 21. THE LINEAR EVENTS OF A PLAY OR STORY.