

Computer Applications Technology Methodology 1 Puzzle maker activity

Across

1. This refers to the teaching activity of explaining concepts, theory and different procedures in applications.

4. A meaning of solving a problem or dealing with a difficult situation.

7. Involves watching, looking at, or listening to things rather than doing things.

10. Give a brief statement of the main points of something.

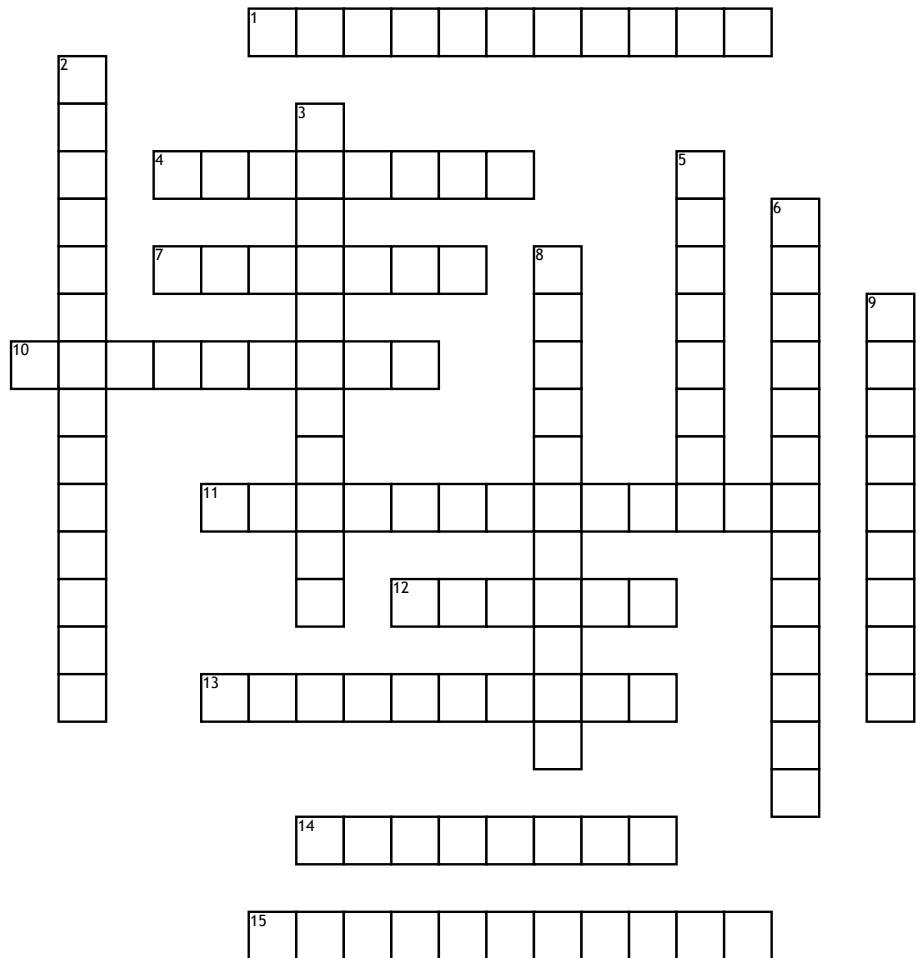
11. The process of encouraging or establishing a belief or pattern of behaviour.

12. The arrangement of words and phrases to create well-formed sentences in a language.

13. Self-directing freedom and especially more independence personal autonomy.

14. Vast network that connects computers all over the world.

15. A method in which teachers offer a particular kind of support to students as they learn and develop a new concept or skill.

**Down**

2. This approach assumes that knowledge cannot simply be transmitted by the teacher or instructional system to learners.

3. Questions are used to assess whether learners understand new concepts and follow arguments

5. An organized collection of structured information, or data, typically stored electronically in a computer system.

6. A teacher shows learners how, why, and when, for example, to do a task or carry out a procedure.

8. The purpose of this teaching method is to provide learners opportunities to apply newly learnt knowledge, skills and values.

9. Find unexpectedly or during a search