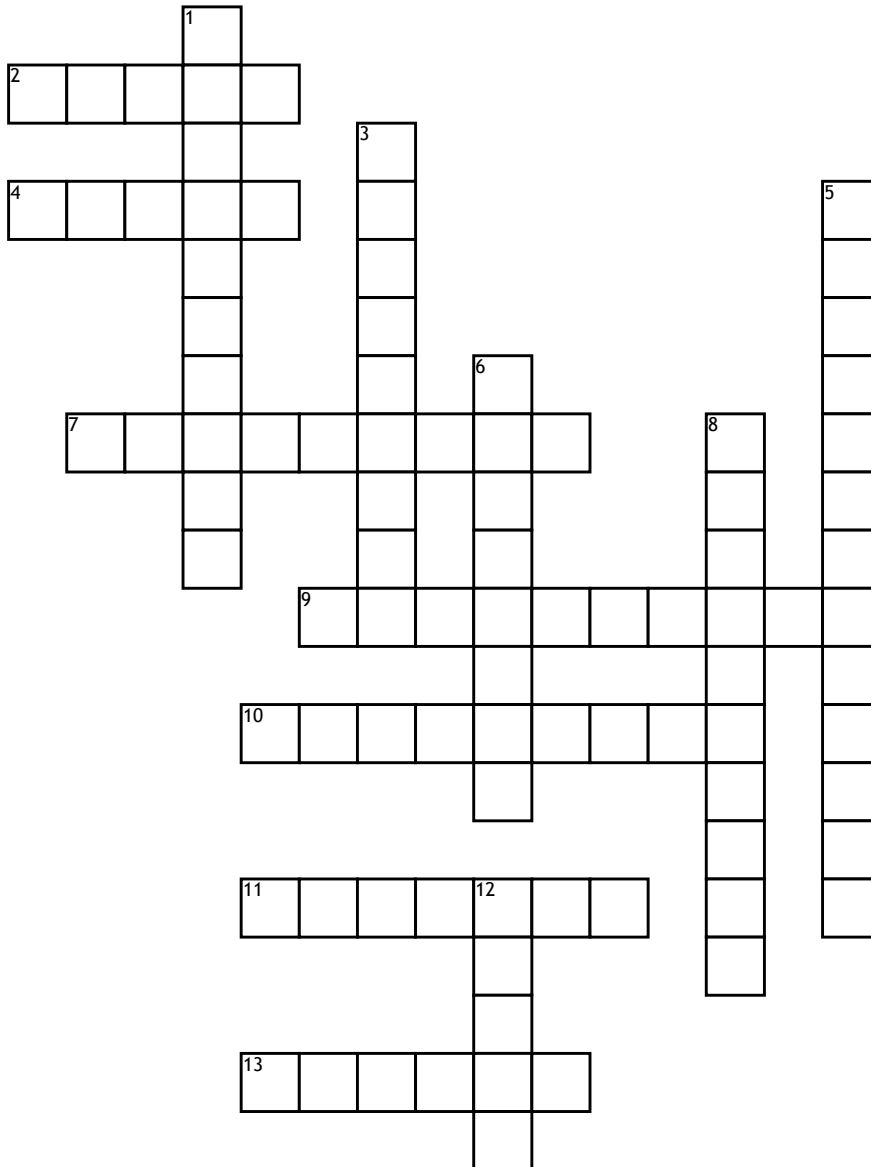


# Computational Constructs



## Across

2. When a parameter is passed into a subroutine without its value being changed  
 4. Determines where a variable can be used in a program  
 7. Another name for a variable, array or record  
 9. A computational construct which uses a loop to repeat code  
 10. A computational construct which uses an if statement to make a decision

11. Evaluates the remainder left over from dividing a number

13. A variable which can be accessed anywhere in the program

## Down

1. Named block of code which can be run from within another part of the program  
 3. When a parameter is passed into a subroutine and its value is changed  
 5. The process of joining two or more strings together

6. A computational construct which involves receiving information in one after the other

8. A computational construct which involves assigning a value to a variable

12. A variable which can only be accessed in one subroutine, function or procedure