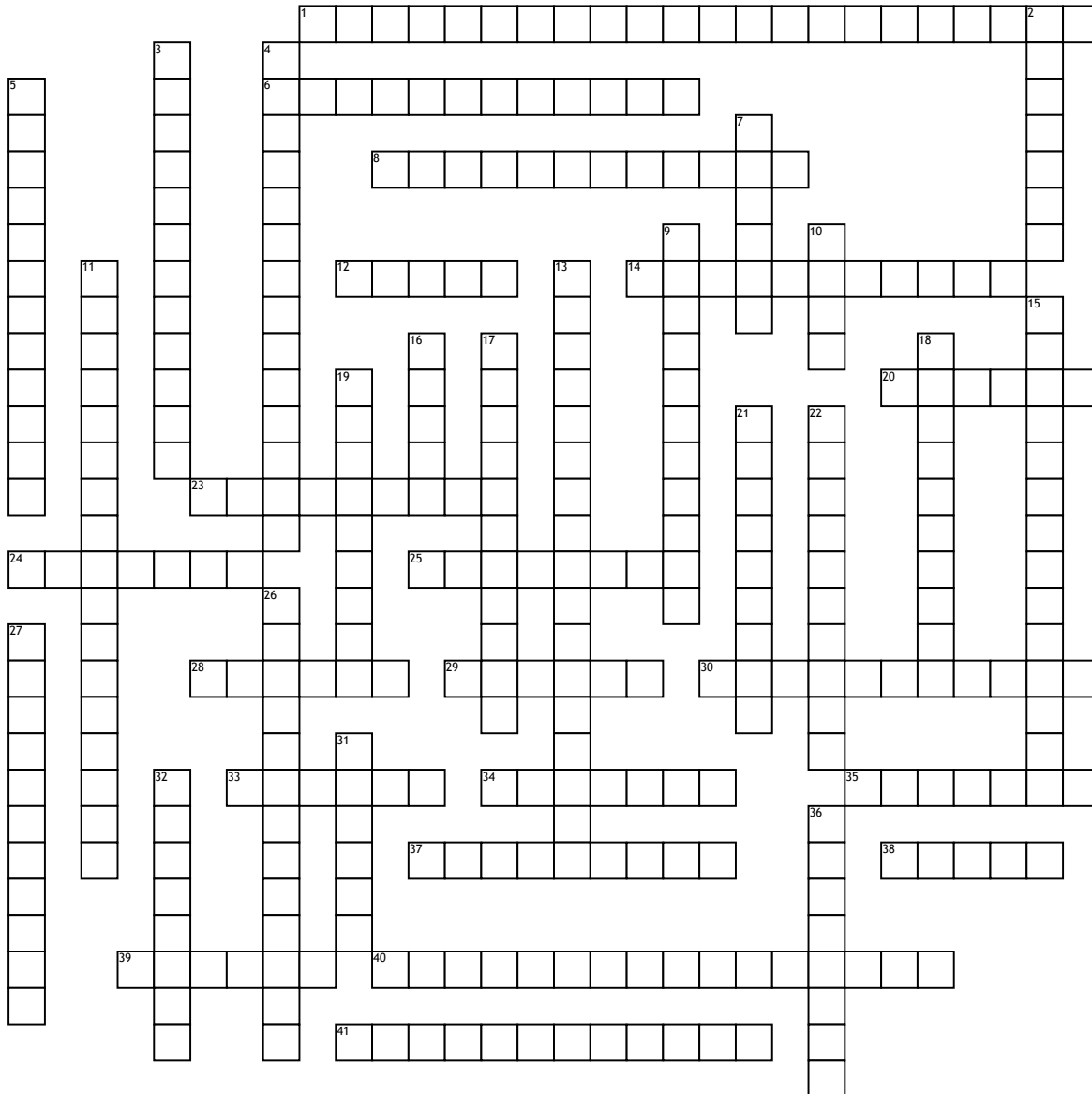


Chapter 1: Foundation and Research



Across

1. Study people in different age transitions
6. In self-reports, modify responses to be more socially acceptable
8. study same individuals over their life
12. Stuided Dionne identical Quints; taken from family
14. get used to researcher's presence; overcome Observer Influence
20. Used classical conditioning to scare little Albert
23. Conditioning. Pair Natural reponse with a neutral.
24. Studied Operant conditioning in rats
25. Take something away
28. Each stage of Psychosocial overcomes these or you don't move on.
29. Studied Classical conditioning in dogs - salivate to bell
30. variable experimenter changes
33. Studied critical periods in baby chicks

34. Psychodynamic - psychosocial theorist

35. Social Cognitive Theorist
37. Parent's work influencing parents influencing child
38. Philosopher - Nature, Nativist like Rousseau NaPR
39. Cognitive Development Theorist
40. Watch and do later.
41. Observation of children in real life

Down

2. Research with practical application
3. tend to notice behaviours looking for
4. study difference people at specific ages
5. Effect of being a specific generation or point in history
7. wrote baby biographies of individual children
9. outerlayer system influence child's development. Law
10. Hypothesis that differences are due to chance; nothing experimenter did has effects

11. participants change the way they behave because they are being observed
13. Measures a theoretical construct.
15. development influences by layers of systems around the child
16. Research to acquire scientific information
17. Theory. Biologically programmed but experience needs to happen during critical periods
18. Theory. Gesell. Behaviour comes out through rearranged plan within the body. Nature 100%
19. Philosopher - Nature, Experience like Locke LEA
21. variable measuring behaviour outcome
22. Decreases behaviour
26. Increases the likelihood of a behaviour
27. father of developmental psyc. Documented age norms.
31. Maturation theorist
32. Add something
36. development in Social and Cultural content