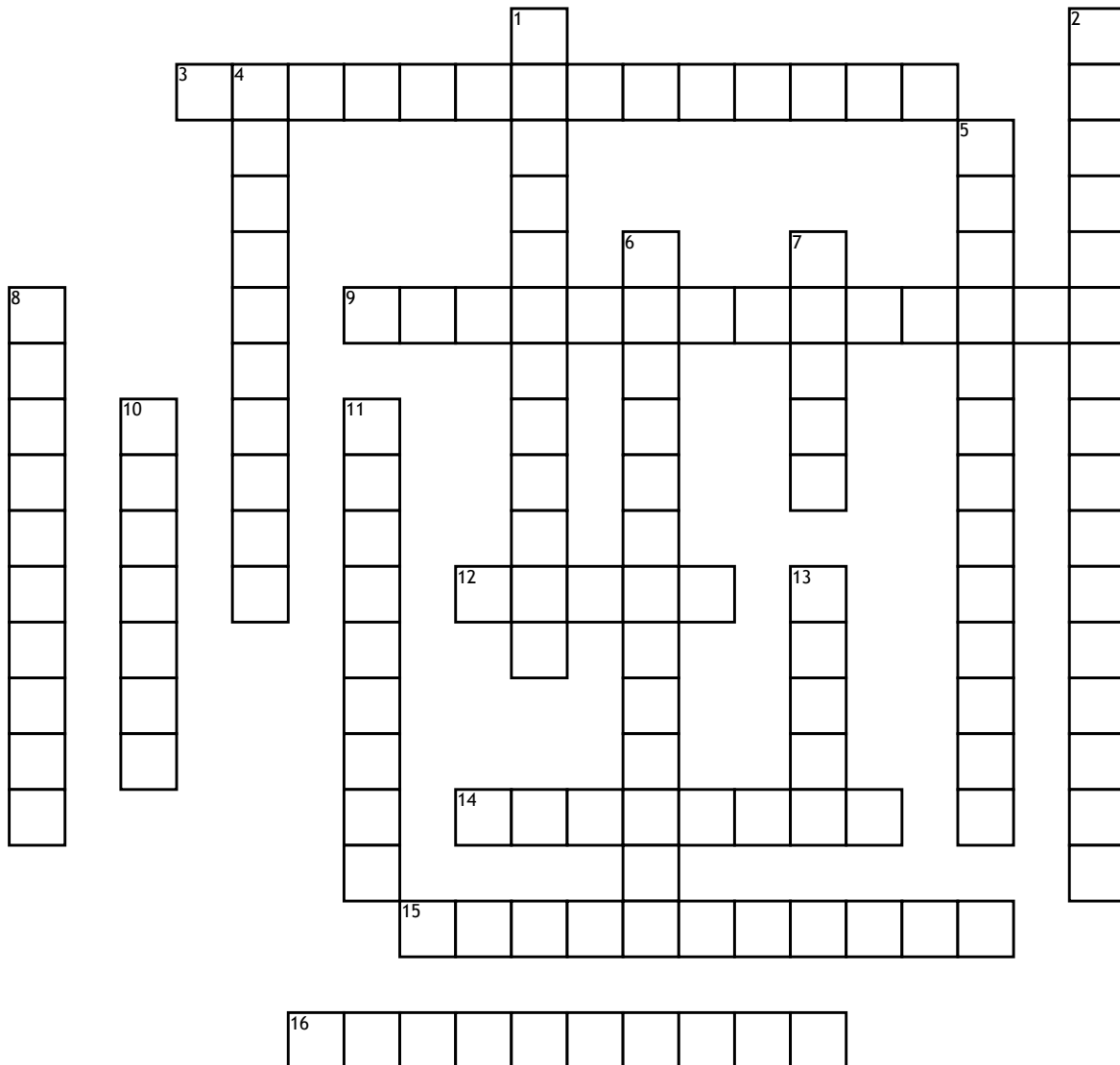


Name: \_\_\_\_\_

# Animations and Transitions



## Across

**3.** animation effect that causes an object to move, change color, or otherwise call attention to itself when it is neither entering nor exiting the slide

**9.** an animation effect that occurs when an object is entering the slide

**12.** a sound or music clip

**14.** an animation setting that determines how long an animation effect should take to execute

**15.** image that displays on a slide when a video clip is not actively playing

**16.** an animation effect that occurs when an object is exiting the slide

## Down

**1.** an animation setting that causes the animation to begin executing simultaneously with the previous animation or event

**2.** a feature that copies animation settings from one object to another

**4.** animation effect that moves an object along a specified path

**5.** an animation sequencing setting that causes the animation to trigger after the previous event has finished.

**6.** a pane that enables you to manage all the animation effects on the active slide

**7.** an animation setting that specifies how long the effect should pause before it begins

**8.** the movement from one slide to the next

**10.** trigger for an animation or transition that occurs when the mouse is clicked

**11.** an effect you apply to placeholders or other content to move the content in a unique way on the slide

**13.** a movie, animated graphic, or motion clip