

Name: \_\_\_\_\_ Date: \_\_\_\_\_

# AESOP FABLES

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|--|---------------------------------|
| 1. a fictitious story meant to teach a lesson. The characters are usually animals  | A. improvisation                |
| 2. making someone afraid or fearful by threatening them  | B. tricksters                   |
| 3. excessive compliments, insincere praise, exaggerated attention  | C. flattery                     |
| 4. a type of literature  | D. moral                        |
| 5. to make a picture of someone or something using words   | E. portray                      |
| 6. to perform, write, dance, or sing on the spur of the moment without any preparation; to use the tools at hand to fulfill an unforeseen and immediate need | F. Aesop                        |
| 7. a short lesson about life that is found in a short story  | G. genre                        |
| 8. He Lion, Bruh Bear, and Bruh Rabbit   | H. impressing                   |
| 9. Moral: Don't Fool Others or you might be fooled   | I. fables                       |
| 10. Moral: Freedom is Precious. Everybody likes to be Free   | J. Moral:that nobody is perfect |
| 11. feeling that someone is guilty of something  | K. lair                         |
| 12. making someone feel admiration   | L. The Fox and the Crow         |
| 13. praise that is false or pretended  | M. suspicion                    |
| 14. home of a wild animal; den   | N. intimidation                 |
| 15. Came from Africa and was held in slavery in Greece. Considered to be 'the father' of fables  | O. flattery                     |
| 16. characters who outsmart bigger, more powerful enemies  | P. The Wolf and The House Dog   |