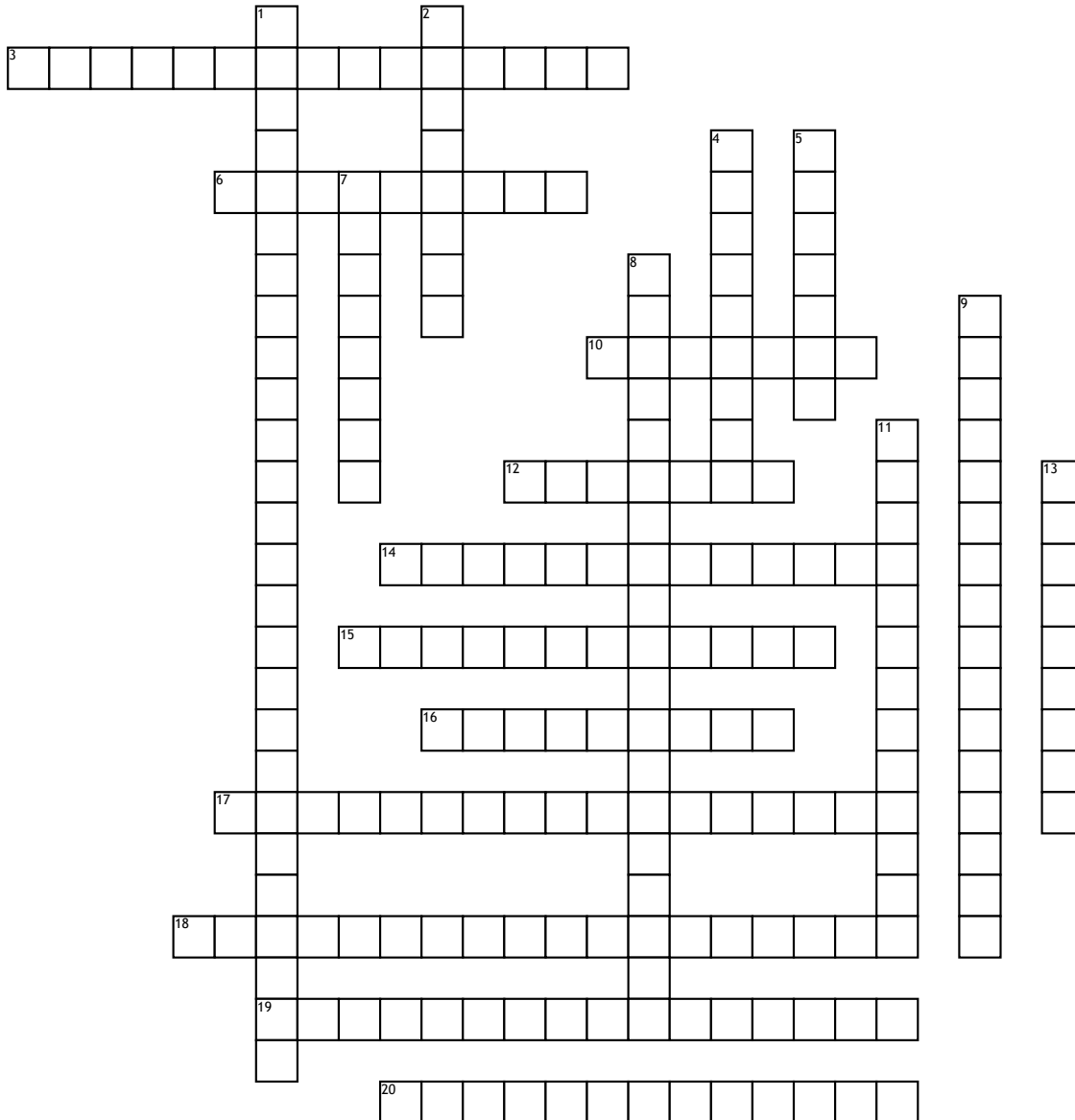


3D Animation vocab review



Across

3. it's the clothing and hair that interacts with the character
 6. this is created by key light and it softens and extends the lighting
 10. Putting scenes together in a certain order in a movie or video
 12. it will be the last part to the 3D pipeline
 14. makes a light around the edge of an object to separate it from the background
 15. it is the natural light in a scene
 16. Someone who creates three-dimensional models
 17. They support the artists and resolve technical issues

18. adding colors and other textures to the surface; there are two words
 19. Creates a feeling of weight and flexibility; one goes to when it hits the ground and another is when it is in its full height before falling again
 20. creates the texture and materials for the 3D models

Down

1. Drawing this frame by frame allows it to be more wild; you draw the first and last of motion
 2. it makes the main lighting
 4. Get the models to move in a similar way how things in the real world

5. This makes the character move in a certain way, it will also create a skeleton
 7. The variety of light elements you put in a scene that you can change at any time
 8. creates designs for manufactured products
 9. Comes from a direction and is stronger hitting the surface but weaker at an angle
 11. This will help the animator move the joints in the rig
 13. shines in a specific location and in a shape of a cone